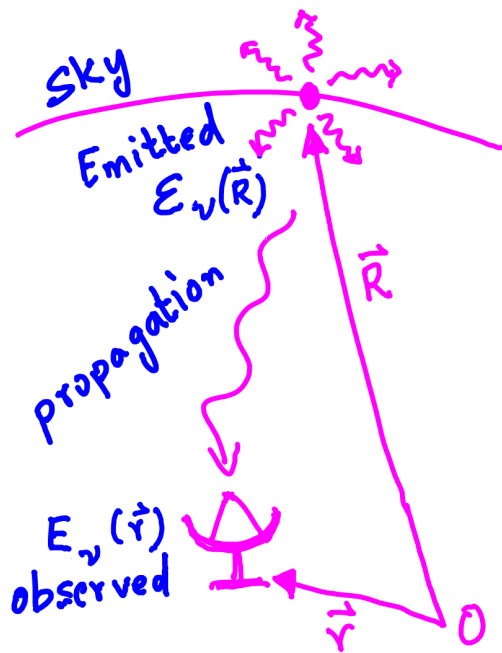


# Fourier Transforms in interferometry

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Emitted E-field:

$$E_\nu(\vec{R}) \equiv E_\nu(\hat{s})$$

Received E-field:  $E_\nu(\vec{r})$

Assumptions

A1: Scalar (no polarization)

A2: Emission from surface at a long distance

A3: No source inside of the celestial sphere

$$E_\nu(\vec{r}) = \int_S E_\nu(\vec{R}) \frac{e^{i \frac{2\pi}{\lambda} |\vec{R}-\vec{r}|}}{|\vec{R}-\vec{r}|} ds$$

Spatial coherence

measured between two antennas at  $\vec{r}_1, \vec{r}_2$

$$V_\nu(\vec{r}_1, \vec{r}_2) = \langle E_\nu(\vec{r}_1) E_\nu^*(\vec{r}_2) \rangle$$

A4: Incoherent emission and spatial stationarity

$$\Rightarrow \langle E_\nu(\vec{R}_1) E_\nu^*(\vec{R}_2) \rangle = \begin{cases} \langle |E_\nu(\vec{R}_1)|^2 \rangle, & \vec{R}_1 = \vec{R}_2 \\ 0, & \vec{R}_1 \neq \vec{R}_2 \end{cases}$$

$$\Rightarrow V_\nu(\vec{r}_1, \vec{r}_2) \equiv V_\nu(\vec{r}_1 - \vec{r}_2)$$

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$$V_v(\vec{r}_1, \vec{r}_2) = \langle E_v(\vec{r}_1) E_v^*(\vec{r}_2) \rangle$$

$$\approx \int_S \langle |E_v(\hat{s})|^2 \rangle e^{-i \frac{2\pi}{\lambda} \hat{s} \cdot (\vec{r}_1 - \vec{r}_2)} d\Omega$$

The spatial coherence function,  $V_v(\vec{r}_1, \vec{r}_2)$  is only a function of  $\vec{r}_1 - \vec{r}_2$ , which is referred to as spatial stationarity.

Define the coordinates in terms of their components,

$$\hat{s} \equiv (l, m, n), \quad \vec{r}_1 - \vec{r}_2 \equiv (\lambda u, \lambda v, \lambda w)$$

where,  $l$ ,  $m$ , and  $n$  are the direction cosines,

$$l^2 + m^2 + n^2 = 1 \Rightarrow n = \sqrt{1 - l^2 - m^2}$$

Then,

$$V'_v(u, v, w) = \iint I_v(l, m) \frac{e^{-i2\pi[ul+vm+wn]}}{\sqrt{1-l^2-m^2}} dl dm$$

$$= \iint I_v(l, m) \frac{e^{-i2\pi[ul+vm+w\sqrt{1-l^2-m^2}]}}{\sqrt{1-l^2-m^2}} dl dm$$

$$= e^{-i2\pi w} \iint I_v(l, m) \frac{e^{-i2\pi[ul+vm+w(\sqrt{1-l^2-m^2}-1)]}}{\sqrt{1-l^2-m^2}} dl dm$$

③

The spatial coherence (or visibility) with respect to a phase center,  $\hat{s}_0 \equiv (0, 0, 1)$  is given by

$$V_v(u, v, w) = e^{i2\pi w} V'_v(u, v, w) \\ = \iint I_v(l, m) \frac{e^{-i2\pi[ul+vm+w(\sqrt{1-l^2-m^2}-1)]}}{\sqrt{1-l^2-m^2}} dl dm$$

The quantity,  $w(\sqrt{1-l^2-m^2}-1)$  in the phase term determines if the above equation can be reduced to a Fourier transform. It is possible when

$$w(\sqrt{1-l^2-m^2}-1) \approx 0$$

A5: Measurements on a plane (co-planarity)  $w=0$

A6: Emission from small region of sky  $n = \sqrt{1-l^2-m^2} \approx 1$

Under A5 (co-planarity),  $w=0$

$$V_v(u, v, w \equiv 0) = \iint I_v(l, m) \frac{e^{-i2\pi(ul+vm)}}{\sqrt{1-l^2-m^2}} dl dm$$

$$V_v(u, v, w \equiv 0) \xleftrightarrow{\text{F.T}} \frac{I_v(l, m)}{\sqrt{1-l^2-m^2}}$$

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Under **A6** (emission from small region of sky),

$$\sqrt{1-l^2-m^2} \approx 1$$

$$\Rightarrow V_\nu(u, v, w) \equiv V_\nu(u, v) = \iint I_\nu(l, m) e^{-i2\pi(ul+vm)} dl dm$$

Note that  $V_\nu(u, v, w) \equiv V_\nu(u, v)$  is independent of any  $w$ -term. And,

$$V_\nu(u, v) \xleftrightarrow{\text{F.T}} I_\nu(l, m)$$

In summary so far,

$$V_\nu(u, v, w) = \iint I_\nu(l, m) \frac{e^{-i2\pi[ul+vm+w(\sqrt{1-l^2-m^2}-1)]}}{\sqrt{1-l^2-m^2}} dl dm$$

**A5**  
 $w=0$

**A6**  
 $n \approx 1$

$$V_\nu(u, v, w=0) \xleftrightarrow{\text{F.T}} \frac{I_\nu(l, m)}{\sqrt{1-l^2-m^2}}$$

$$V_\nu(u, v) \xleftrightarrow{\text{F.T}} I_\nu(l, m)$$

What happens when  $w(\sqrt{1-l^2-m^2}-1) \neq 0$ ?

- "w-projection" by Cornwell, Golap & Bhatnagar (2008)
- "w-stacking" by Offringa et al. (2014)

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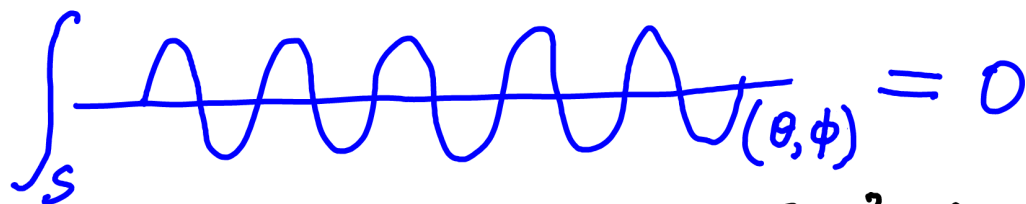
An interesting example occurs when making wide-field measurements, that is, the assumption, **A6**, is not valid.

Usually, interferometers do not measure the auto-correlations, or  $\vec{r}_1 = \vec{r}_2$ . A statement that is commonly made is that because the interferometer does not measure zero-spacing, it does not measure the monopole or the sky-averaged component of the intensity distribution on the sky. That is, because

$$V_\nu(0,0,0) = 0 \Rightarrow \langle I_\nu(\hat{s}) \rangle = 0$$

and that  $V_\nu(\Delta r_{ab} \neq 0)$  cannot provide information on the monopole component,  $\langle I_\nu(\hat{s}) \rangle$ .

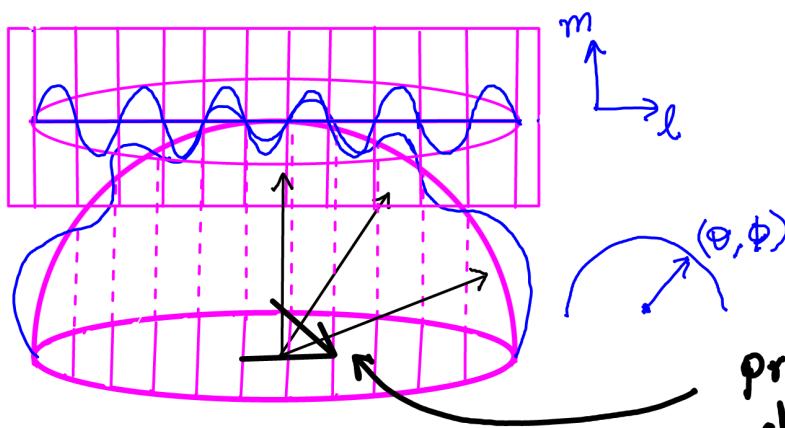
In Fourier transform theory, it can be understood as follows. Each  $\vec{r}_1 - \vec{r}_2 \equiv (\lambda u, \lambda v, \lambda w)$  corresponds to a sinusoidal fringe on the sky. Over a sufficient area, the sine/cosine functions average to zero upon integration over the full field of view.


$$\int_S \sin(\theta, \phi) = 0$$

However, that is valid only when  $l^2 + m^2 \ll 1$ .

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The  $(l, m, n)$  coordinates describe locations on the tangential plane of the celestial sphere. When  $l^2 + m^2 \ll 1$  it implies that the tangential plane is very close and approximates the celestial sphere in that direction. When  $l^2 + m^2 \not\ll 1$ , the tangent plane deviates significantly from the celestial sphere.



Uniform interval in  $(l, m)$  gives non-uniform intervals in  $(\theta, \phi)$  because the projected baseline length changes with zenith angle.

$$\int e^{-i2\pi(ul+vm)} dl dm = 0$$

$$\text{But, } \int e^{-i2\pi(ul+vm)} d\Omega = \int \frac{e^{-i2\pi(ul+vm)}}{\sqrt{1-l^2-m^2}} dl dm \neq 0$$

Another reasoning:

- Baseline foreshortening (projected baseline is direction-dependent)
- Sensitive to small scales near zenith, but become sensitive to large scales at large zenith angles
- Extreme case: near horizon ( $ZA \rightarrow 90^\circ$ ), becomes sensitive to the monopole (sky-averaged) signal.

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This phenomenon is called the "pitchfork" effect and is described in detail in

Thyagarajan et al. (2015a)

This is also the reason that the PSF is not shift-invariant in wide-field imaging. That is, the PSF is direction-dependent. Due to the foreshortening, the PSF in angular coordinates is narrower close to zenith and wider at wide zenith angles. Deconvolution will require using a direction-dependent PSF.